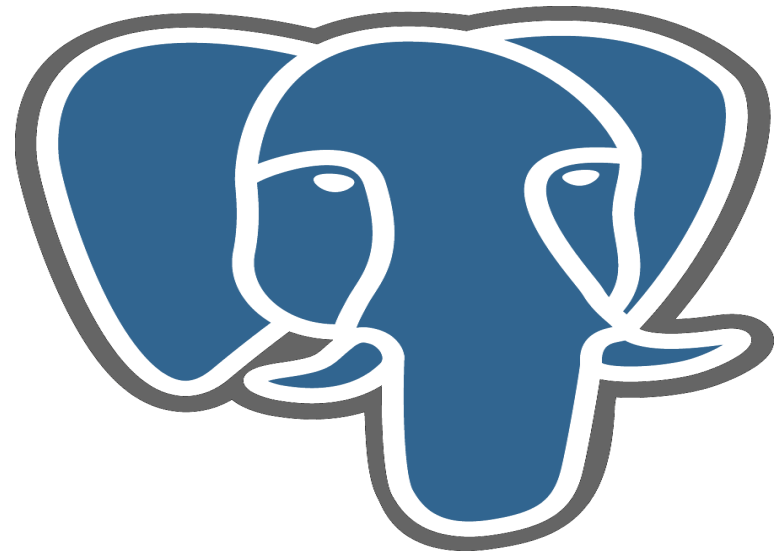
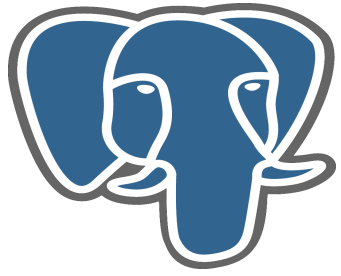
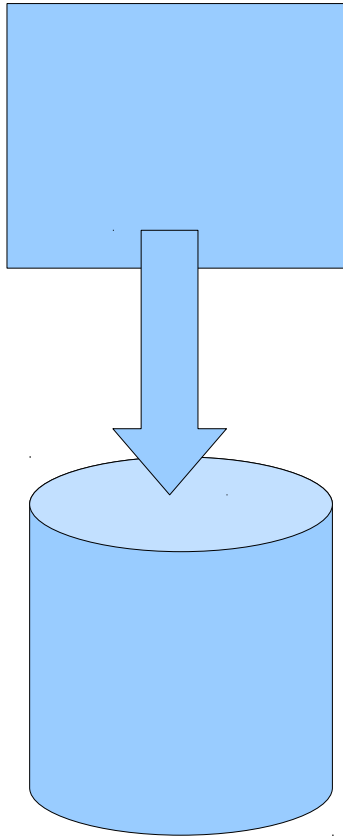


PostgreSQL Durability & Performance

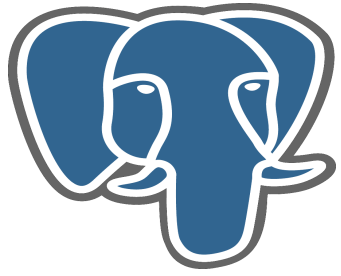




PostgreSQL Durability

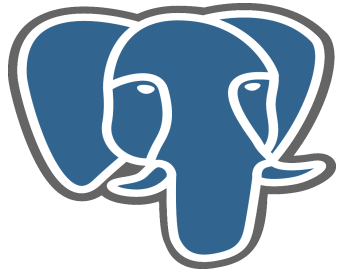


- The ACID test
- Important data should be saved to disk when we COMMIT
- **Transaction Log**

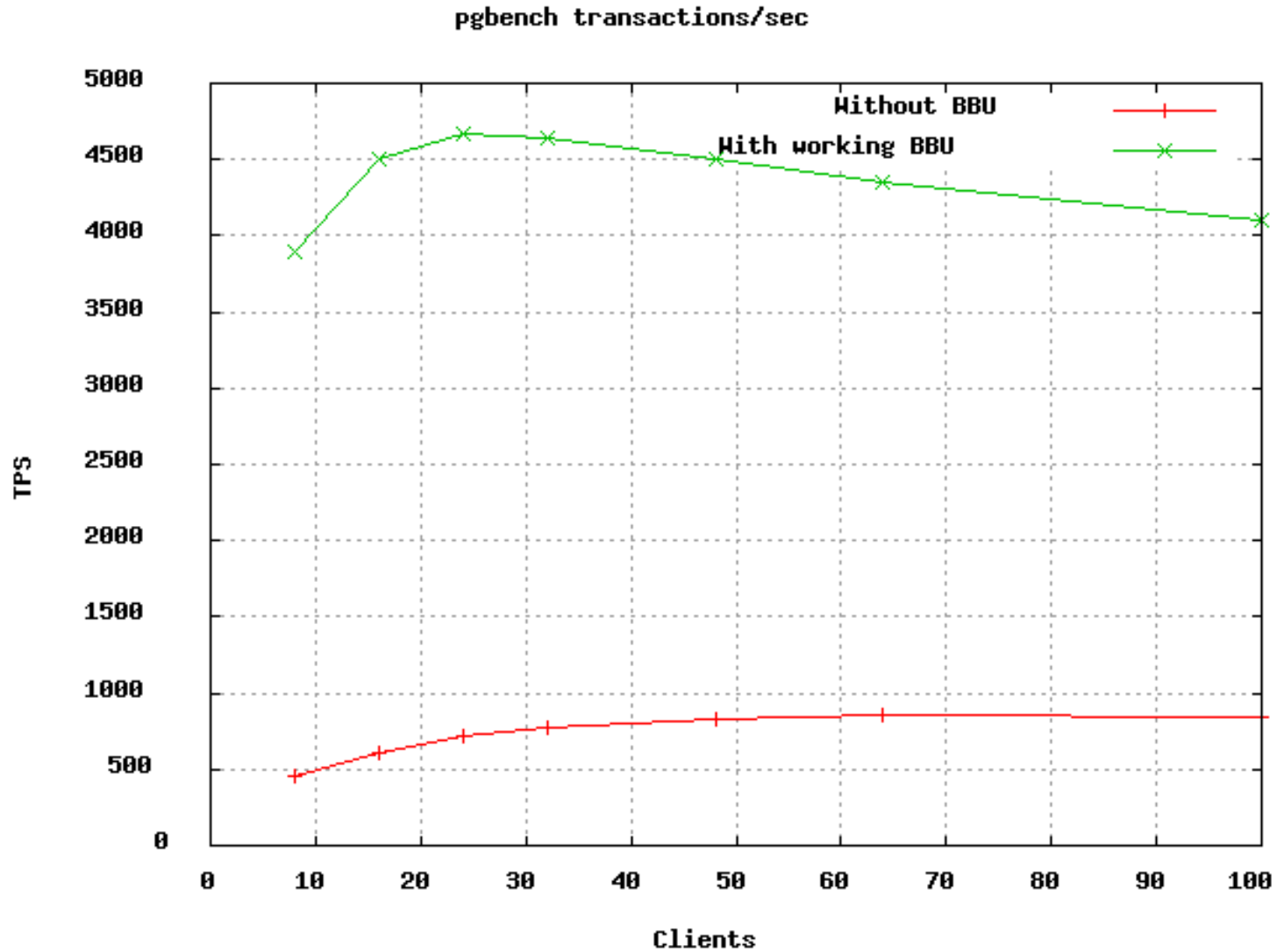


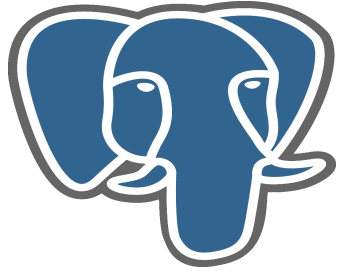
Hard Drive Latency

Type	Latency (ms)	Transactions/Second
5400 RPM	11.1	90
7200 RPM	8.3	120
10K RPM	6.0	167
15K RPM	4.0	250
Battery-Backed Write Cache	0.2	5000



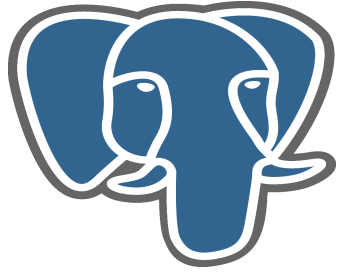
Latency impact on throughput



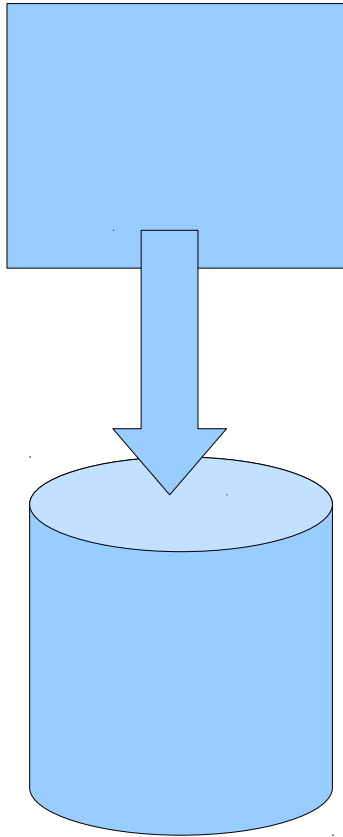


Relaxing guarantee

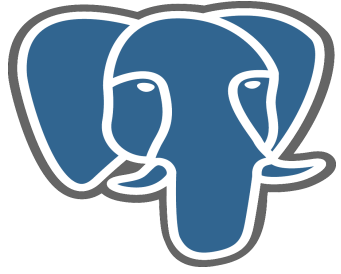
- If we relax the guarantee
 - **Databases much faster**
 - **Transaction data can be lost**



PostgreSQL Flexible Durability

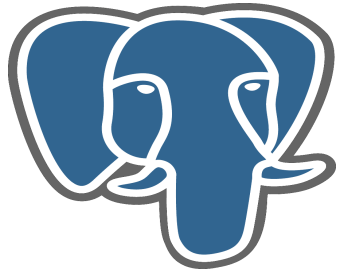


- synchronous_commit
- =on gives **DURABILITY**
- =off gives **PERFORMANCE**



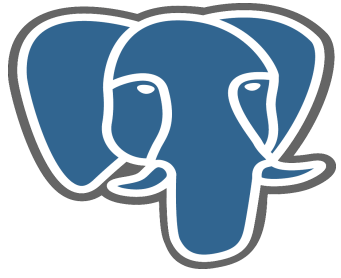
Transaction Control

- synchronous_commit can be set
 - For the whole database
 - For an individual user
 - For an individual transaction
- Safe and Fast Transactions can co-exist without loss of performance or risk to data
- All of this has been available since 2007 (8.3)

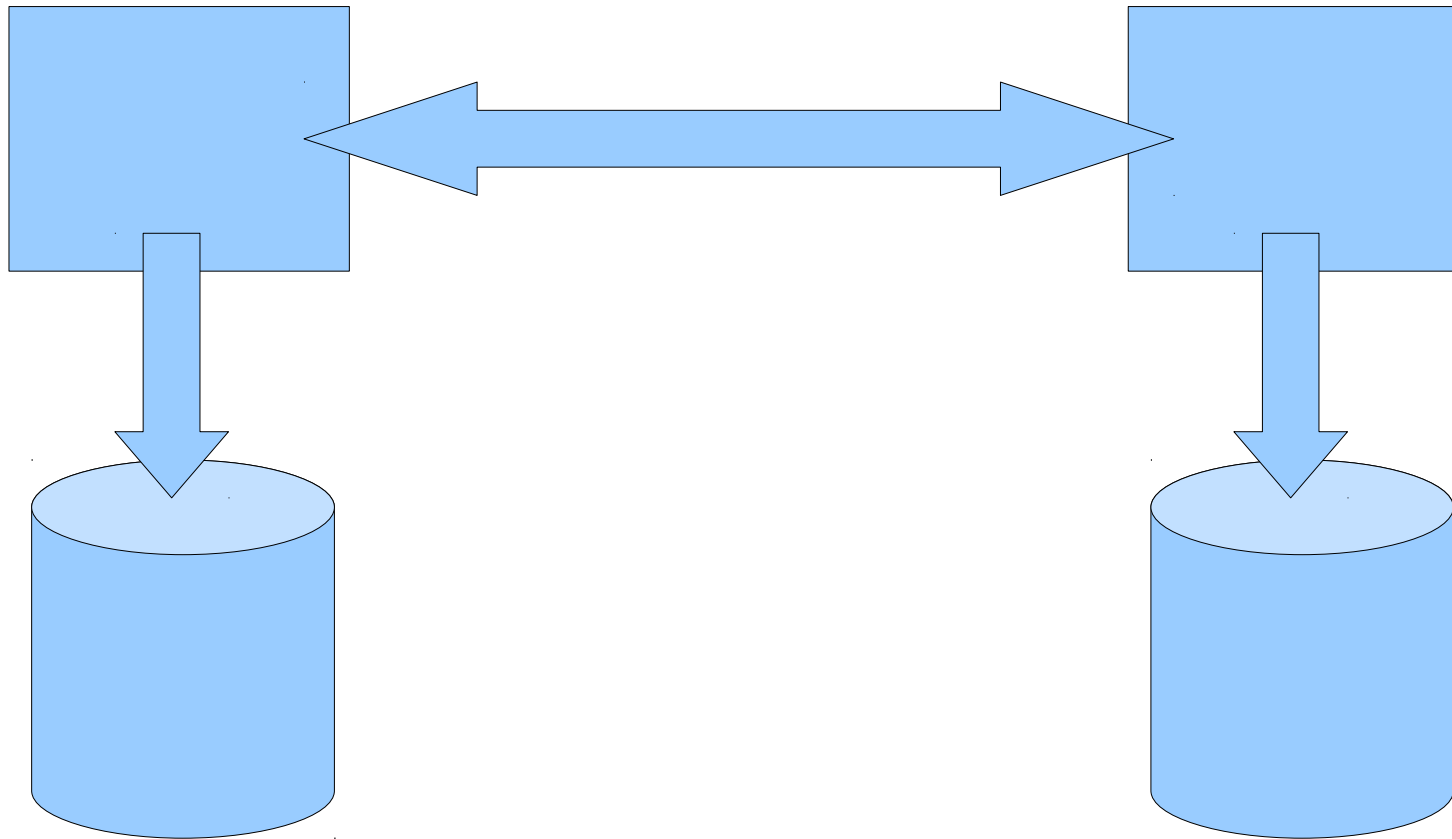


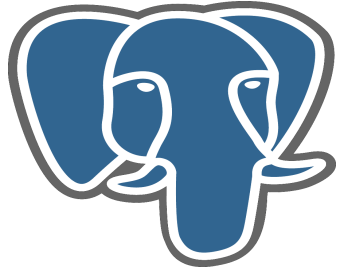
Synchronous Replication

- New in PostgreSQL 9.1
- Zero Data Loss replication
- Efficient – thousands of TPS in tests



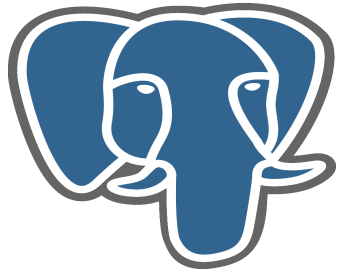
Sync Replication Durability



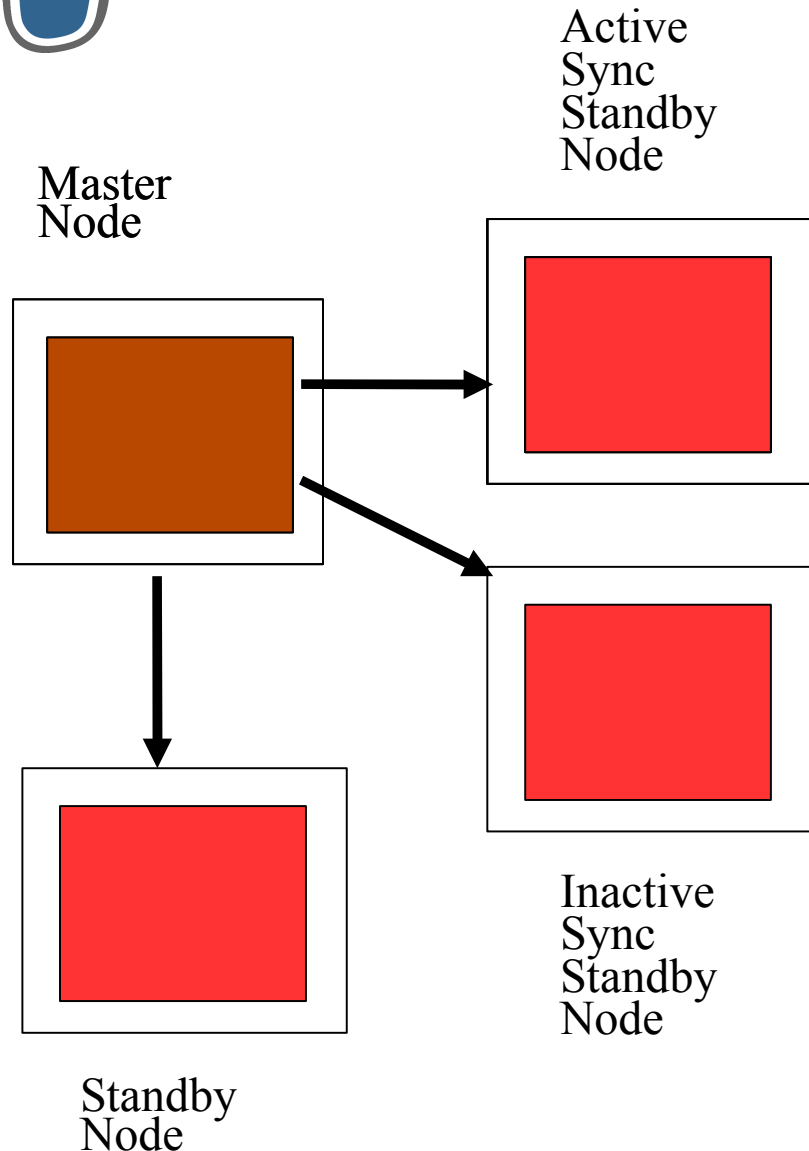


High Availability Concerns

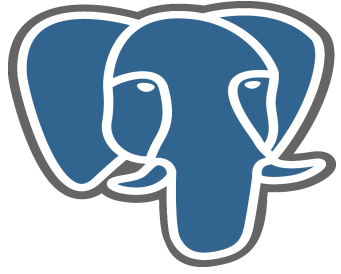
- Commit waits for acknowledgement
- Commits on master could wait forever
- Server is down when all sync standbys gone
- Reduced availability with only two servers
- Need 3 servers for equal HA and sync rep



Target Cluster Architecture

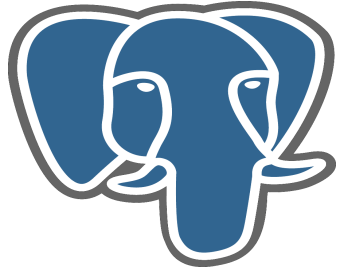


- Master
- Many Standby Nodes
- `synchronous_standby_names`
- One active sync node



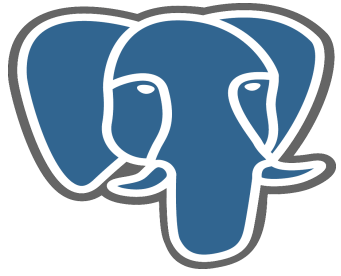
synchronous_standby_names

- First active standby on list becomes the sync node
- If that standby fails, moves to next name
- Standby name is application_name of standby
- **Configuration same on all nodes**
- synchronous_standby_names = "*"



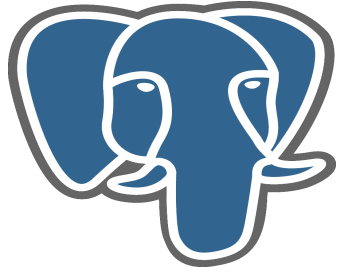
Design for Performance

- Full duplex communication
- Reply messages have only write location
- Limited by network plus WAL write time
- Internet is approximately $\frac{1}{2}$ speed of light



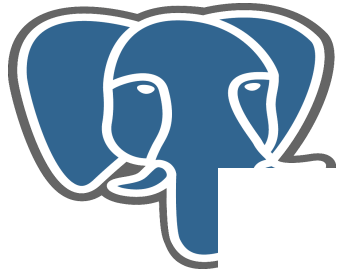
Measured Network Latency

Type	Latency (ms)	Transactions/Second
1Gbps	0.07	14286
100Mbps	0.3	3333
Baltimore->NY	15	57
Baltimore->SF	83	12
Baltimore-> Netherlands	100	10

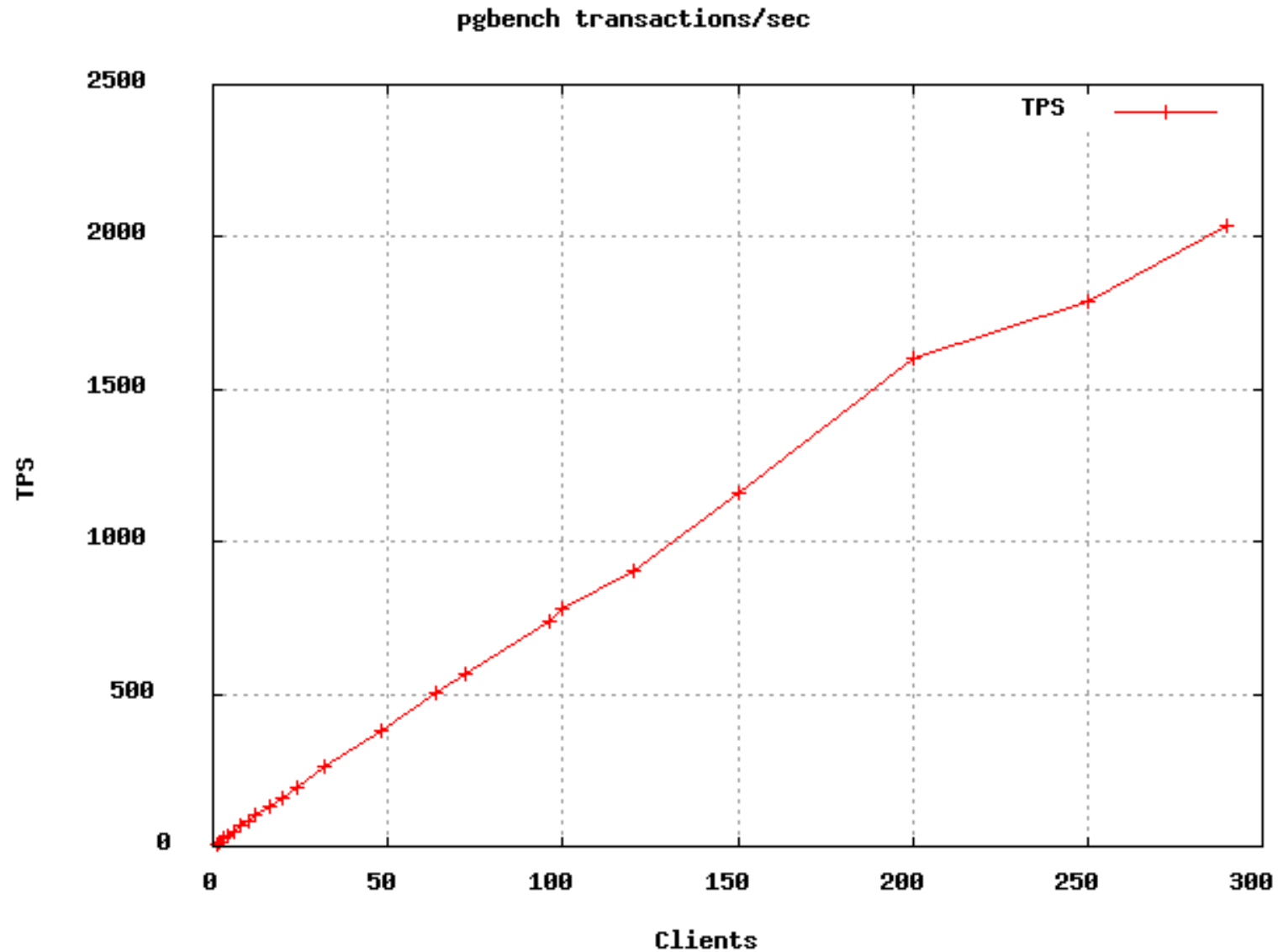


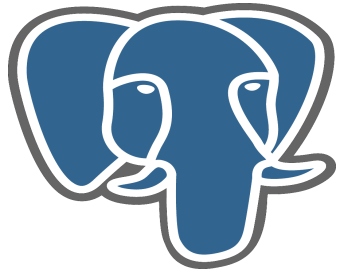
Scaling benchmark

- Master in Baltimore
 - BBWC to limit its overhead
- Standby at Casa 400, Amsterdam
- Commit rate measured with INSERT statements
- Measured ping time $\geq 100\text{ms}$
- Typical sync commit time $\geq 112\text{ms}$
- Theoretical single client max = 10 TPS
- Measured single client rate = 7 to 8 TPS
- How does it scale?



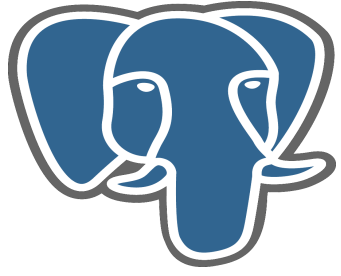
Efficient scaling





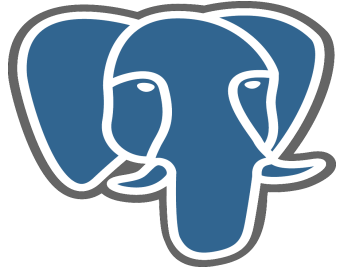
Sync Rep Performance

- Single sessions much slower than normal
- Overall server can be scale to high performance
- Applications using sync rep will be safe but slow



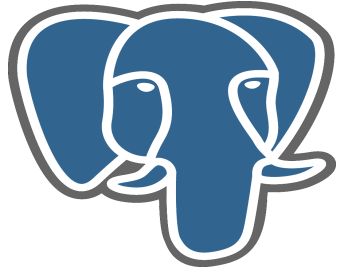
User Selectable Durability

- Set via `synchronous_commit`
- Two existing modes control master fsync
- Three new modes control sync rep
- World-first from PostgreSQL and 2ndQuadrant
 - Users can control the durability of each transaction
 - All durability levels can co-exist in one application



Log Shipping Developments

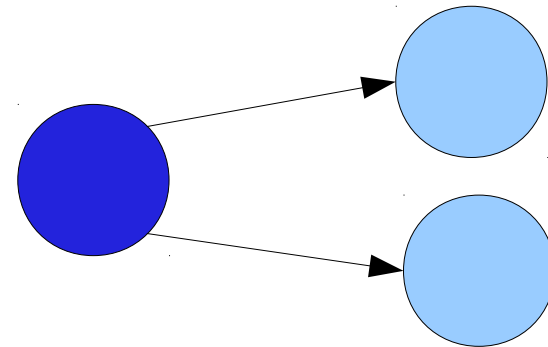
- 8.0 – Point in Time Recovery, Full WAL info
- 8.2 – Restartable Recovery, Log Switching
- 8.3 – Full page optimization, pg_standby
- 8.4 – BgWriter during Recovery
- 9.0 – Streaming Replication
Hot Standby
- 9.1 – Synchronous Replication
- 9.2 – Cascading Replication

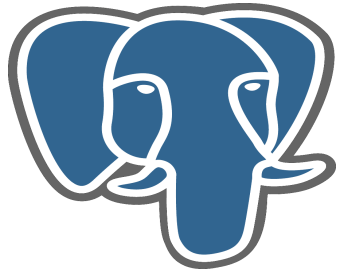


High Availability Replication

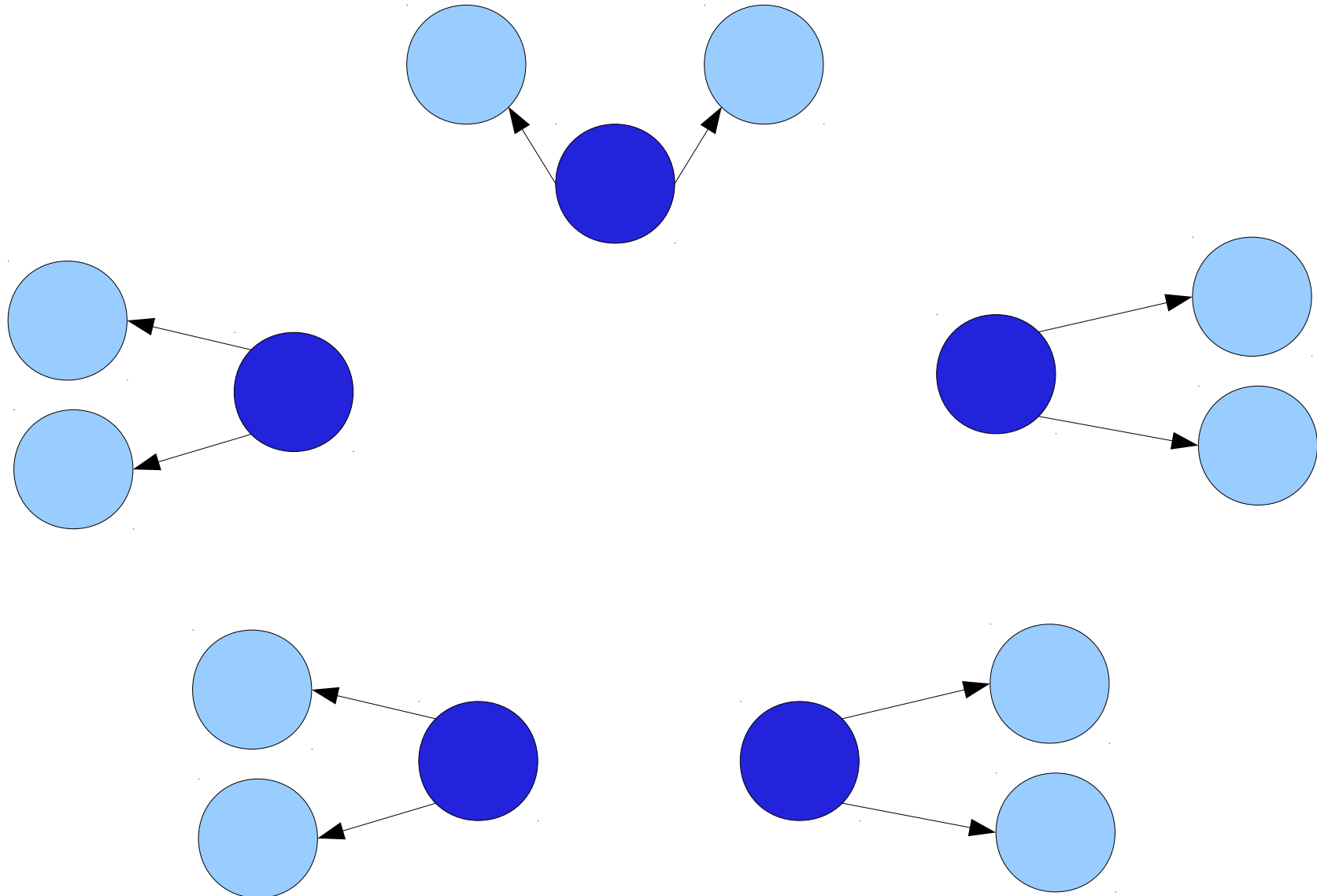
- Master-Slave clusters
- High Availability
- Read scalability

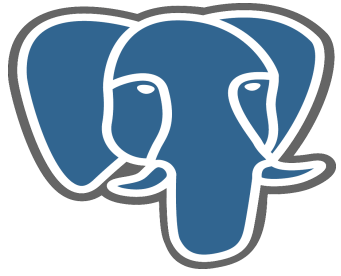
CLUSTER



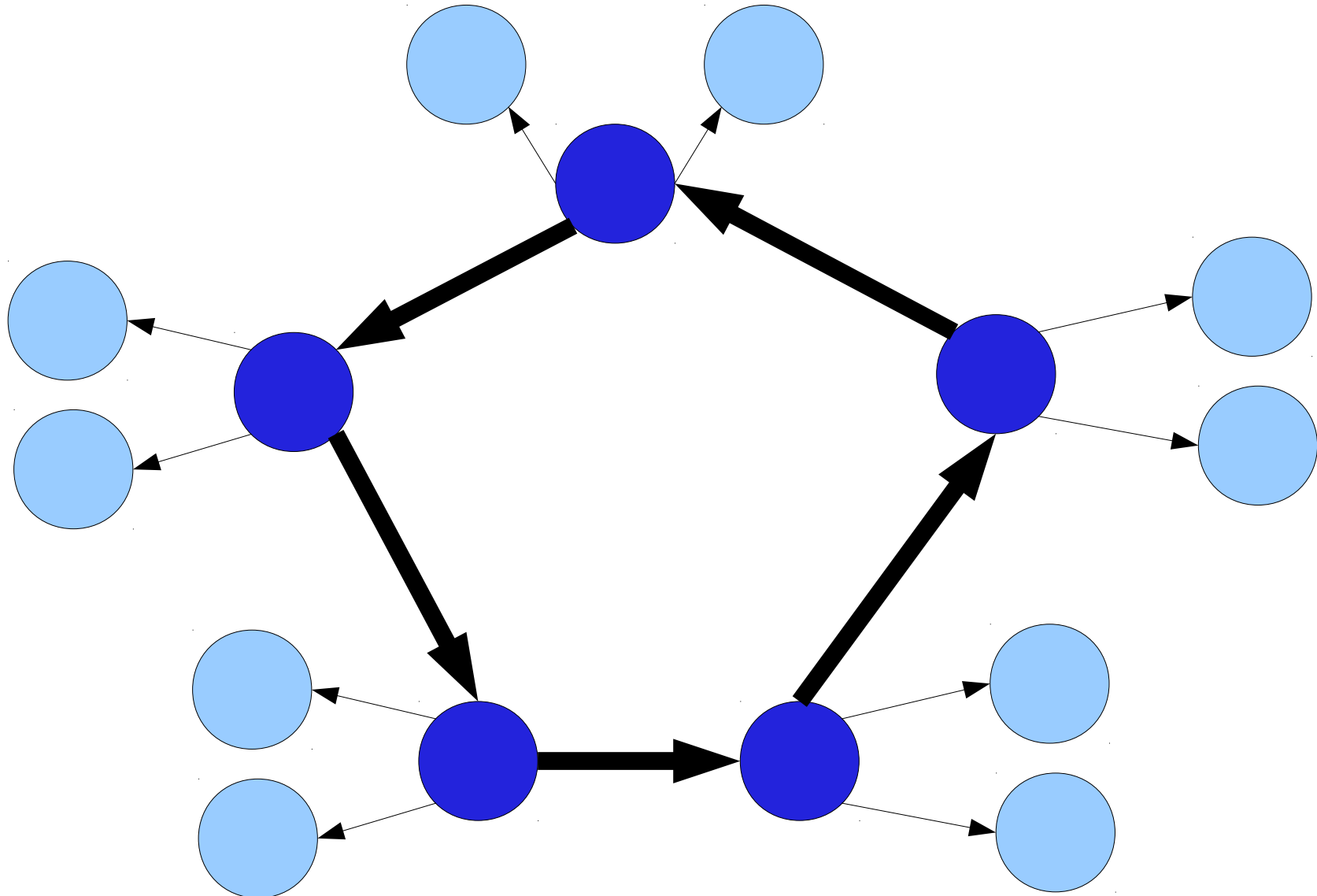


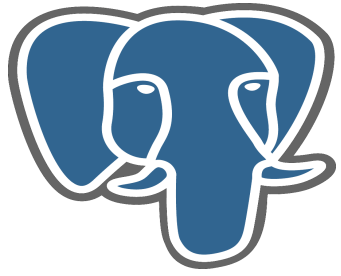
Multiple High Available Masters



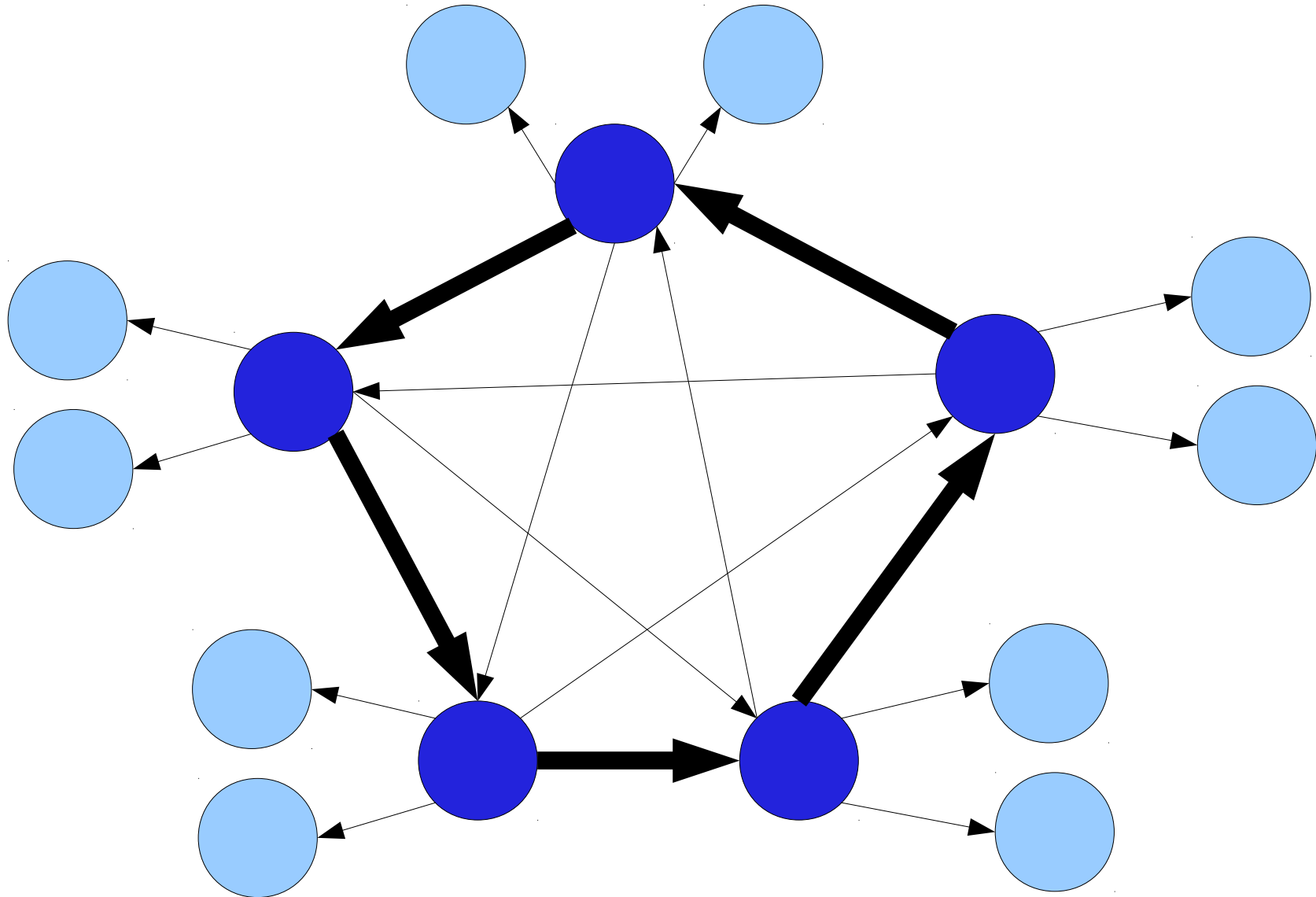


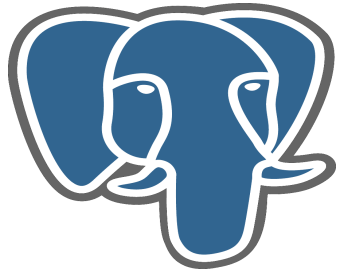
Minimally Efficient Data Flow





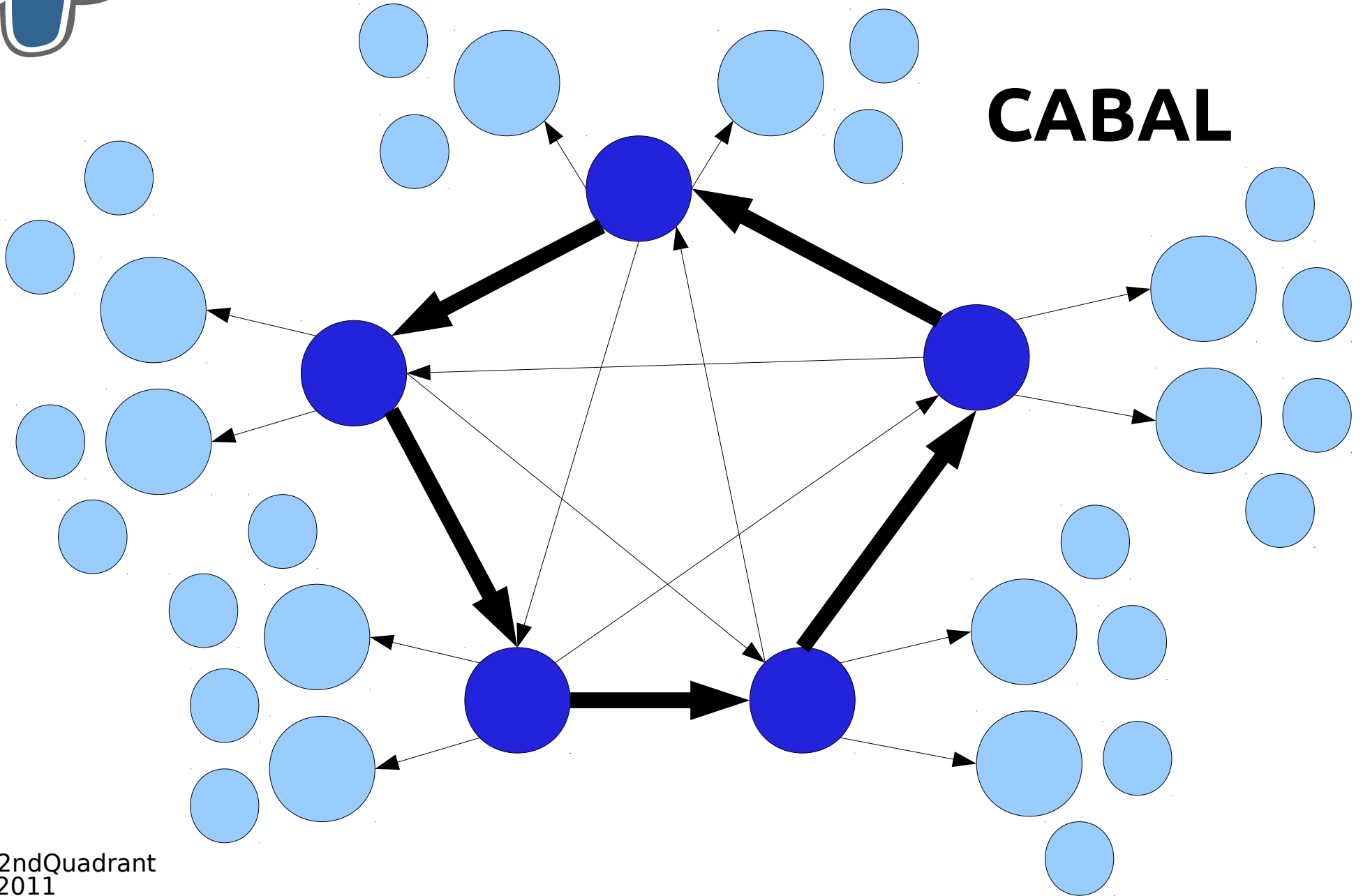
Add Secondary Connections

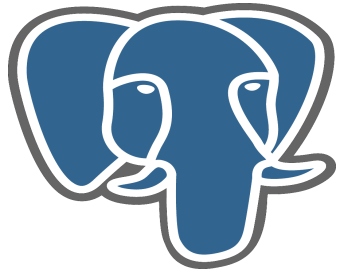




Add extra read slaves

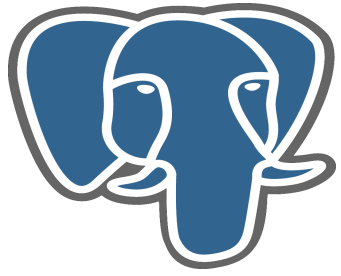
CABAL





Bi-Directional Replication

- OK, some people call it multi-master
- Read Anywhere
- Update Anywhere
- Conflict Resolution
- Conflict Avoidance
- Selectable (Local-only, Replicated, Sharded)
- Filtered, Deferrable
- Major Release Upgrades

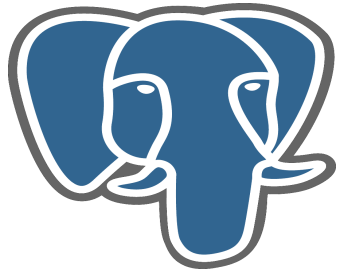


PostgreSQL

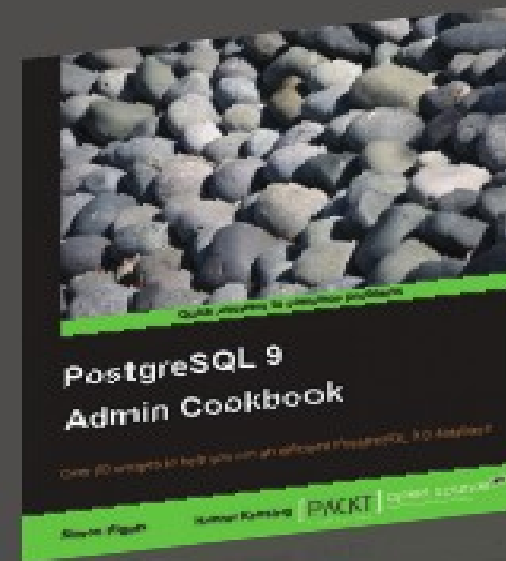
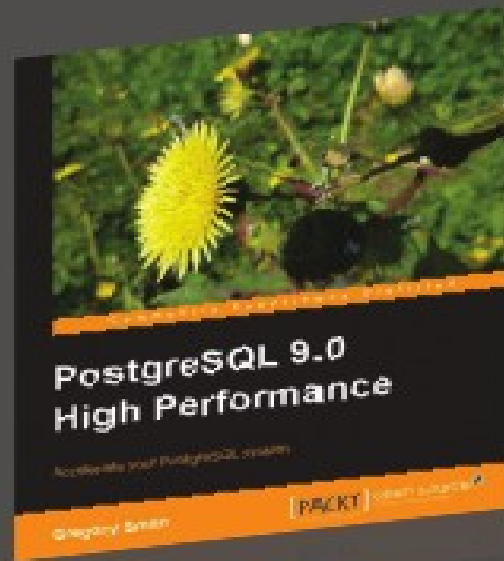
- Durability

AND

- Performance
- Mixed to *your* requirements...



PostgreSQL 9.0



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